

Course Objective:

The objective of this class is to expose the student to procedural programming using C++ and to increase the depth of students' knowledge about several implementation issues. Knowing C++ will be useful in the students' jobs in IT because it will enable them to code efficiently, communicate effectively with colleagues and understand and improve software development practices.

C++ Programming language (18BSM 605)										
Teaching Scheme					Examination Scheme					
L	T	P	C	Hrs/Week	Theory			Practical		Total Marks
					MS	ES	IA	LW	LE/Viva	
0	0	4	2	4	--	--	--	50	50	100
<p>Basic of Object Oriented programming and software design. C++ object-oriented programming, C++& ANSI standard C, Predefined class in C++. Building objects with classes, Defining operations on objects.</p> <p>Using inheritance in C++, Virtualfunctions and Polymorphism. Function overloading, Operator Overloading,</p> <p>Constructor, Multiple constructors in a class, Dynamic constructor, Constructor overloading, Destructor, Friend Functions Overview of File Handling, streams.</p>										
<p>Text and Reference books</p> <ol style="list-style-type: none">1. Object-Oriented Programming with C++, Balagurusamy, TMH.2. Object Oriented Programming & C++, R. Rajaram, New Age International.3. C++ The complete Reference, Schildt, 4th Ed, TMH.4. Object-Oriented Programming with C++&JAVA, Samanta, PHI.										

Course Outcomes:

A student completing this course will be able to:

- Apply elementary techniques involving arithmetic operators and mathematical expressions in C++ programming
- Choose an appropriate data type to represent data
- Write C++ programs that use selection (if, switch, conditional operator)
- Write C++ programs that use loops (while, do while, for)
- Write C++ programs that use sequential files for input and output
- Write C++ programs that make use of functions for transfer of control
- Write C++ programs that use arrays, including sorting and searching arrays
- Write C++ programs that use pointers
- Solve programming problems using C++